

**One big question:** What was life like in Britain from Stone Age to Romans?

**One big product:** Homes and settlements timeline

**One big trip:** Chester

**VIP: (Very Important Person):** Julius Caesar/Queen Boudicca

**As historians we will...**

... recognise the chronology of the Stone Age, Bronze Age, Iron Age and Romans

...discuss **similarities and differences** between the **homes and settlements** in the Stone Age, Bronze Age, Iron Age and Romans

...explore the **significance** of the design of Roman settlements

...consider the **continuity and change** within these periods related to **food and farming**

...research why **education** was targeted towards boys during Roman times (hist enq)

...develop an understanding of the **significance** of Julius Caesar

...study the **causes and consequences** of Roman invasion in Britain

...research **entertainment** in Roman times including slavery and gladiators (hist enq)

**As philosophers we will...**

...generate questions related to the Roman education system (Article 28)

...share, listen to and respect opinions and ideas about the stimulus

**As geographers we will...**

...research the human and physical geography of the UK and countries in the Roman Empire

...understand geographical similarities and differences between a region of the UK and a region of a European country

**Y3 History topic – What was life like in Britain from Stone Age to Romans?**



**To deliver a curriculum which will provide children with a coherent understanding of British history. Children will be inspired to learn about how the past has shaped the world today and will develop a deep understanding of the rich history of their locality.**

**As designers we will...**

...research the food that hunter gatherers used during the Stone Age

...design our own fruit crumble using the knowledge we have from hunter gatherers

...design our own logo for our crumble product

...evaluate our product

**As artists we will...**

...contribute to whole school homes and settlements timeline

...research \_\_\_\_ as inspiration for our own work and make notes about techniques used by artists

...compare different artists and explore work from other cultures

...experiment using painting and collage to create our own cave painting and Roman house mosaics.

...evaluate our own work and our peers' artwork.

**Using computing skills we will...**

...research a variety of topics using QR codes

...Use Thinglink to annotate human and physical geographical features of the UK and the Roman Empire

...Use software to create Top Trump cards for Roman Gods

**As writers we will...**

...create a survival guide for hunter gatherers using Stig of the Dump as a stimulus

...write diaries, narratives and poems inspired by our topic

...create a set of instructions to make a fruit crumble

**As mathematicians we will...**

...conduct a survey to understand favourite fruit to aid our decision to create a crumble

...use Roman Numerals

...measure ingredients for our fruit crumble

...measure the distance between countries on an atlas