Year 1 Moving a robot

Computer Science / Digital Literacy / Information Technology















Digital Safety: Media balance

We all use devices in our lives to play game or do our homework on. We need to think and be aware of other people who are around us even when we are online playing fun games so media balance is important.

Vocabulary			
device	A piece of technology we use for internet and games.	predict	Guess what will happen - where the robot will end up.
commands	Instructions we give.	debug	Find errors in a program and fix them
sequence	An order of movements one after the	image	Picture or photo you create digitally

What?

Learning to control a robot needs clear commands from us. This will help it move, turn and stop where needed.

other.

or on paper

Direction language of forward and backward can be put into a sequence to make a robot move where you want it to go.



Robots can be programmed to move left and right as well as forward and backward. Can you predict the outcome from a set of directions?

Now that all directions are known you can plan and create your own program. Test it on the beebot and debug any errors.



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Create a program but explore if the same outcome be achieved in different ways. Is there more than one route to get to the same spot form the start place?

