

As athletes, we will take part in:

- Bench ball
- Handball
- Health related fitness
- Badminton

As geographers, we will:

North America

- Name and locate countries in North America
- Locate key geographical features of the USA
- Know what a canyon is and how they are formed
- Explain why some places are more populated than others
- Explore the climate across the USA
- Identify how NYC has changed over time

As historians, we will learn about:

Civil Rights

- Understand the significance of abolitionist, Olaudah Equiano
- Explore the Civil Rights movement in the USA and how this affected the rest of the world
- Understand the Civil Rights movement and racial equality policies in the UK

As learners of religion, we will study:

Promises and Choices

- What it means to make and keep a promise
- Right and wrong according to different world religions
- Non-religious narratives about how the universe began

Easter in Art

- Explore the key events in the Easter story
- Identify significant individuals within the Easter story
- Interpret the feelings and emotions of people

As artists, we will develop skills in:

Perspective Drawing

- Research and make annotations on the work of L. S. Lowry
- Experiment with perspective drawing and sketching techniques
- Investigate and sketch buildings of New York City
- Create and refine perspective drawings in the style of L. S. Lowry
- Write artist statements about our own work

**Y6 Spring Term
Learning Overview**

As designers, we will design and make:

T-shirts

- Choose textiles for a specific purpose
- Plan and design our own textile pattern
- Independently follow a pattern to join materials together to create a t-shirt
- Ensure that our product is aesthetically pleasing
- Evaluate our product based on its aesthetic

As musicians, we will learn about:

Gaining confidence through music

- Demonstrate an understanding and appropriate use of musical language
- Identify and describe feelings as we relate to music
- Demonstrate an understanding of the musical style and broader understanding of the cultural and historical connections of the music

As computer scientists, we will learn about:

Variables in Games

- Improve and design a game
- Implement algorithms

Sensing

- Change the value of a variable
- Use inputs and outputs on a controllable device

As scientists, we will learn about:

Living Things

- Recall the life processes
- Create our own branching databases
- Research the work of Carl Linnaeus
- Classify plants and animals
- Investigate and conclude the best conditions for micro-organism growth

In Heartsmart, we will focus on:

Too Much Selfie Isn't Healthy:

- Differences and Similarities between us
- Being a good listener
- Being a good friend

Don't Rub It In, Rub It Out

- Pride in who we are
- Self-talk
- Respect

In Spanish, we will read, write and say words relating to:

- Compass points to describe locations
- Location of where we live
- Features of towns and cities