## YEAR 2 LONG TERM PLAN 2020-21

SUBJECT	AUTUMN TERM	SPRING TERM	SUMMER TERM – under development
ENGLISH	The Magic Finger- Questions, letters, poetry, diary entries, narrative sequel  Bob Man on the Moon- Recounts, instructions, character descriptions, book reviews, menus	Grandpa Christmas – Letters, character description, setting description, book review  The Lonely Beast - Character description, interview questions/ answers, instructions, narrative	Lila and the Secret of Rain – Narrative, book review, poetry, fact files, non-chronological reports, information texts  George's Marvellous Medicine- Instructions, character description, retell, answer questions in role
MATHS	Compare and order numbers Place value of 1 and 2 digit numbers Addition and subtraction Counting in multiples of 2, 3 and 5 Mental recall of addition and subtraction facts to 20 Telling the time to the nearest 5 minutes Multiplication and division 2D shapes Symmetry	Money – recognising and solving problems Solving problems involving addition, subtraction, multiplication and division Fractions 2D shapes 3D shapes Data – Pictograms, tally charts	Addition and subtraction Multiplication and division Position, directions and movement Data Measure – length, mass, temperature, capacity Fractions 2D shapes 3D shapes
SCIENCE	Living Things/Habitats  Explore and compare differences between things that are living, dead, and have never been alive.  Identify that most living things live in habitats to which they are suited  Describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other Identify and name a variety of plants and animals in their habitats.  Humans  Humans  Humans have offspring which grow into adults.  Describe basic needs of humans for survival.  Describe importance of exercise, food and hygiene.  Observe plants in local environment.  Record growth over time/ set up a comparative test	Habitats/ micro habitats including micro habitats Raise and answer questions about local environment. Study plants and animals within their micro-habitat. Compare animals in their micro-habitats  Materials Distinguish between an object and material it is made from. Identify and compare the suitability of a variety of everyday materials for everyday uses. Find out how shapes of solid objects from some materials can be changed by squashing, bending, twisting and stretching. Suitability of materials for purpose. Compare how things move on different surfaces.	Animals  Animals have offspring which grow into adults. Find out and describe basic needs of animals for survival. Reproduction and growth in animals. Describe how animals obtain their food from plants and other animals, using the idea of a simple food chain, and identify and name different sources of food. Animal lifecycles Carnivore, omnivore, herbivore  Plants Observe how seeds and bulbs grow into mature plants. Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy. Observe plants in local environment. Introduce germination, growth, survival, reproduction. Record growth over time/ set up a comparative test. Observe plants in local environment. Record growth over time/ set up a comparative test
PSHCE	Heartsmart units 1 and 2	Heartsmart units 3 and 4	Heartsmart units 5 and 6
RE	Hinduism Diwali Hanukah Christmas	Special Places Easter	Christianity Me, family, friends
PE	Team Games Gymnastics Infant Agility / Running	Dodgeball Hockey Dance	Team Games/ Rounders Tennis Sports Day Athletics

			Rounders
LUCTORY			Local study – Lancelyn family/ Poulton Hall
HISTORY			Significant historical events, people and places in their own
			locality.
			Royal Family
			Changes within living memory
			Change in national life
GEOGRAPHY			Where do the Royal Family Live?
			Geographical skills - London
	History curriculum project – see separate plan	STEM curriculum project – see separate plan	Locational and directional language to describe location and features on a map –
	Thistory curricularit project See Separate plan	STEW Curriculum project See Separate plan	Devise a simple map; and use and construct basic symbols in a
			key
ART			Observational sketches of school grounds/ local area using –
AKI			different pencils, materials, charcoal, pastels, techniques
			Printing – repeating prints/patterns
DT			Printing blocks
			Design – plan based on materials, pictures
			Make - Select tools – folding, rolling, joining
			Evaluate – photograph, suggest improvements
	Listen to and discuss a range of music	Begin to create our own musical compositions	Schools Concerts – 'Seeing Sounds' (TBC)
MUSIC	Use symbols to represent sounds	Begin to make connections between notations and musical	Philharmonic Orchestra lessons plans
	Play simple rhythmic patterns on an instrument	sounds	MAT Music Festival songs (TBC)
	Tray simple mytimic patterns on an instrument	Use symbols to represent sounds	<b>6</b> (1-5)
		Choose sounds which create an effect	
		Create music in response to a given task	
COMPUTING	Scratch Junior and Code Studio	Code Studio	Handling Data
	E-safety	E-safety	E-safety
	Using search engines effectively	Develop keyboard skills	Multimedia