## #HealthyBodiesHealthyMinds News Basketball Brilliance!

After school on Wednesday 4<sup>th</sup> December, our Year 6 basketball teams attended a competition at the Co-op Academy, Bebington.

We were against two other schools, St Andrew's and Higher Bebington Juniors, who both also had two teams each. This meant that we played five tricky games over the course of the tournament.

Before the tournament began, we had a team talk and we agreed that no matter what happened, we would stay professional and show our awesome attitudes.

Our first game was Poulton Oranges vs Poulton Greens. This was a great opportunity for us to practise our skills before going against the others schools. The game finished 2-0 to the oranges, giving them a great start to the competition.

Following this, both teams were thrust into their own games against the other schools. It was great to see all of our players getting fully involved in the games.

The Greens played a great defensive tournament with excellent marking and spacing. With offence, we scored some awesome baskets. In one game, Tom S scored an unbelievable, gravity-defying basket from our own half. At the end of the matches, we finished with three draws and two losses.



The Oranges also played outstandingly, showing great speed and technique throughout all their games. A particular highlight was their 7-0 victory over one of the St. Andrew's sides. There were some fantastic baskets from lots of players including Charlotte, Charlie and Alex.

After some difficult games against some tough and aggressive sides, the Oranges finished the tournament with two wins and three losses.

Our teams finished the tournament in 3<sup>rd</sup> and 4<sup>th</sup> position, which showed how hard we had worked.

After the final game, the organiser spoke to Mr Smith and Mrs Higgins-Carter and said how happy she was with our sportsmanship and attitude throughout the competition. We showed a real team effort and we're really proud of all of our players.

Ethan H and Tom B - Team Captains